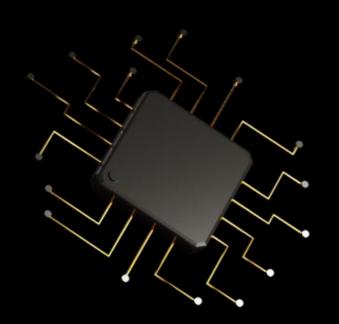
# RISC-V SOC HARDWARE VULNERABILITY DETECTION TOOLSET



TEAM 41

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### What is HACK@DAC?

- Hardware Capture the Flag Competition
- Teams compete to find flaws in a buggy SoC design
- Encourages creation of automated bug detection tools
- Promotes security in hardware

### Problem

- System on Chip (SoC) designs are becoming more and more prevalent.
- More advanced SoCs  $\rightarrow$  higher complexity  $\rightarrow$  more vulnerabilities
- The problem of detecting these vulnerabilities is especially challenging.
- Project goal: Construct a toolset that can be used for hardware capturethe-flag competitions such as HACK@DAC

### **Final Product**

**Toolset consisting of:** Signal Tracer

- Quickly determine signal dependencies without manually searching files **Signals That Never Change** Detector
- Easily detect unchanging signal bugs in SoC design **Address Overlap Detector**
- Swiftly locate overlapping peripheral addresses

### Design **Requirements**

- Find hardware-induced vulnerabilities in the RTL implementations of SoC designs
- Accessible via command line
- Run on a virtual machine with access to 4 cores and 16GB RAM
- Follow all HACK@DAC rules and regulations

### **Project Resources**

- Google Drive Tools Suite
- Gitlab
- Software IDE(s)
- Questasim / other hardware simulation software
- Virtual machine for simulation, other tasks
- Personal computers for use of above tools and software

## **Concept Diagram** Specifies

HACK@DAC **Command Line** SoC Design User

**RTL Desciption** Options

**Project Toolset** 

### **Users and Uses**

- **Primary Users:** 
  - HACK@DAC participants
  - First line of attack
  - Reduce time to detect/exploit bugs
- Secondary Users:
  - Hardware Developers
  - First line of defense
  - Signal tracing and bug detection

### **Testing**

- Unit Testing:
  - Junit was used on the Java programs
  - Each program was tested on mock data and bug injection.
- System Testing: Address Overlap **Detector: Verified** through injected bugs. The Signals That Never Change Detector:
  - Tested with a custommade bug injector. **Over 60% of injections**

### **Address Overlap Signals That Never Change Detector** Detector **Signal Tracer Address Parser** Verible Tokenizer Overlap Detection **Token Parser** Back Tracing/ Dependency Tracker Unchanging Signal Detection

### **Signal Tracer**

- Input:
  - Directory of SoC RTL design, top level module name, signal to trace
- Verible
  - External library which tokenizes Verilog Files
- Token Parser / Back Tracing / Dependency Tracker
  - Java Program
  - The tokens from Verible are parsed in order to locate the given signal
  - Each signal/module the signal depends on is used to build a dependency hierarchy
- Output:
  - Tree structure which describes every dependency of the signal

### Signals That Never Change Detector

- Input:
  - Directory of SoC RTL design, top level module name
- Unchanging Signal Detection
  - Java Program
  - Use Signal Tracer for each signal in the design
    - Determines if signal's dependencies are such that it will never change
- Output:
  - Information to user about signals whose value is unchanging

### Address Overlap Detector

- Input: •
  - Peripheral File of SoC design
- Address Parser
  - Bash Script
  - Core address configuration files are evaluated and output to a file
- Overlap Detection
  - Java program
  - Analyzes output from **Address Parser**
  - Detects any overlapping addresses
- Output:
  - Information regarding address overlap findings